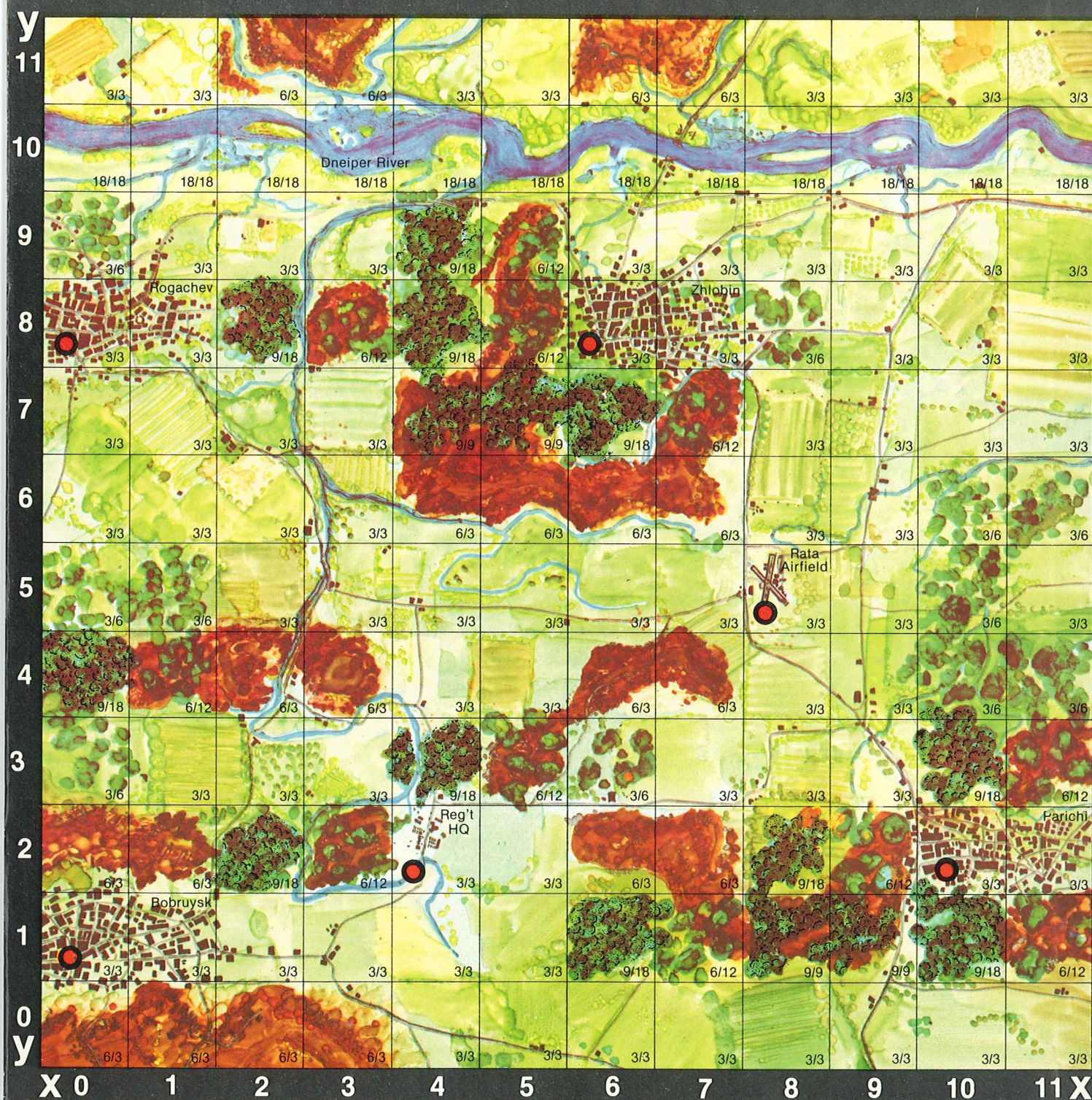


# Dnieper River Line



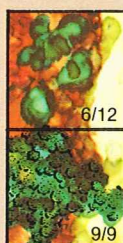
City

Steppe



Light Woods

Open Hills



Light Wooded Hills

Forested Hills



Heavy Forest

River

Movement Point  
Costs Key:  
3/6  
Non-Mech/Mech

DIRECTIONAL  
GRID

8	1	2
7	0	3
6	5	4